VIDEO
AS AN INSTRUMENT

LoVid
MADAME CHAO
AMOEBA TECHNOLOGY
BENTON-C
SCOTT ARFORD
MATT SCHLANGER
MOSTRA
SUBCARRIER
BMBACLAAT!
ADAM KENDALL
O.BLAAT
DAVID LINTON
CHIAKI
( )

GALLERY SHOW 2.4.05 - 2.19.05
OPENING 2.4.05 7-10 PM FREE
PERFORMANCES FRIDAY 2.4 AT 10 PM $7
PERFORMANCES THURSDAY 2.17 AT 8 PM $7

THE TANK
432 WEST 42ND STREET
WWW.THETANKNYC.ORG

at THE TANK
432 W. 42nd Street

Friday, February 4th
Opening F R E E 7-10 PM
Performance $7 at 10 PM

(v i d e o a s a n i n s t r u m e n t)

(video as an instrument) includes work that is the silmutaneous
interaction of video(s) *and sound*(s).

Video signals are used as a source for sound and (or) the sound and video signal(s)
work synchronously. Source material(s) include(s) samples from pop culture: network news,
television, and movies. Additionally, video synthesis and image processing produced
with custom built analog and digital processors are used to create improvised composition(s).

G A L L E R Y S H O W
Spaceworks MixedMedia Arts Space
February 4th-19th

O P E N I N G February 4th 7-10 FREE

LoVid
Madame Chao
Bmbaclaat!
m o s t r a
Matthew Schlanger
Benton-C Bainbridge
Amoeba Technology
Scott Arford
( )

PERFORMANCES
Friday, February 4th at 10 PM $7
Bmbaclaat!
Madame Chao

Thrursday, February 17th 8-10 PM $7
o.blaat + Adam Kendall
Subcarrier
Chiaki + David Linton

A percentage of the proceeds will go to Tsunami relief.

b i o g r a p h i e s

Amoeba Technology
Amoeba is a collective of video artists, filmmakers and experimental musicians who are active in NYC and worldwide.
Amoeba is primarily concerned with the transcendence and alteration of ordinary reality and consciousness through the manipulation
of sound and light waves. Extensions manifest into the physical realm through the creation of structures and environments reflective of the
theories thereof. Amoeba has been engaged in a broad spectrum of activities, including: recording projects, live performances, installations,
psychoacoustic research and multimedia productions. Amoeba exists both performing live audiovisuals, producing short videos, films
and musical compositions as well as producing and curating events with invited Djs, musicians, installation, multimedia, sound
and visual artists in NYC and abroad. http://amoebatechnology.net/

Chiaki
Chiaki is a media artist with interests in performance media, experimental music and film.
Her works range from live audiovisual performance to mixed media installation, video, and motion graphics.
She creates abstract video/animations - "motion paintings" that combine aspects of minimalist and organic aesthetics.
Her work has been presented/exhibited at various video venues in US, Europe and Japan, including New York Video Festival,
Viper new media film festival(CH), ICA Cinema - VJ Culture(UK), Unitygain TV(NY), and the Austin Museum of Digital Art.
She can be found performing visuals in New York at The Knitting Factory, Remote Lounge, Galapagos, Tonic, Dance Theater Workshop,
The Kitchen, The Tank and various audiovisual venues. Her background is in computer art, scenic design and performing arts. http://nicknack.org

Madame Chao
Madame Chao is elusive yet omnipresent. Both supernatural and at the same time unmistakably real. She represeents
the divinity and the deplorable underlying everything inside and around us. Nothing for certain can be said for this mysterious artist except that she stands quite firmly in oppostion to illusionary imposed systems of order. Her purpose and dedicated process are forever towards the the disassembly of false logic and disruption of oppresive reason.
http://madamechao.com

SUBCARRIER
Giles Hendrix (gesture.org) and Andy Graydon (andygraydon.net) are experimental media artists exploring the relationship
between sound and vision. Integrating audio and video they create a synced multimedia performance that conjures a unique form of
live musique, and image, concrete -- transforming the visualization of sound while manipulating the modes and methods of
the SYNCH moment. http://gesture.org http://andygraydon.net

Bmbaclaat!
Bmbaclaat! aka Amalia Harithas is a New York based artist working presently in the medium of video and sound.
Her video work attempts to assimilate partial chaotic information into a unified stream of consiousness.
Her live performances involve an improvisational layering of sound. http://bmbaclaat.com

m o s t r a
m o s t r a are video artists gabriela monroy + caspar stracke .
mostra gathers and transforms found images according to particualr themes of social, architectural and political nature.
Harvesting the net as their primary image source, they juxtapose and recontextualize raw content in which imagery
is assembled and re-edited like text - vice versa text is transformed into imagery.

m o s t r a 's fast-paced hybrid languange of re-appropriated imagery and animated shapes allow a constant exchangability of visual
and textual signifiers, placing new meaning to empty media shells. The video pixels are treated like super-cooled sub-atomic particles
that are changing phases subliming from solid to liquid to gas - and to solid again.

Both, Monroy and Stracke have produced several video installations and single channel works that has been shown in the US, Mexico,
Brazil, Germany, France and UK. Their work is distributed has been published on the Eyewash DVD compilation by forwardmotion theater,
Caspar's single channel work is in distribution of video data bank, e-film workshop, Oberhausen Festival, Lightcone, Paris and Impakt festival, NL.
http://www.videokasbah.net http://www.forwardmotiontheater.org http://www.m-o-s-t-r-a.com

Scott Arford
Scott Arford is one of the leading figures of new media arts in the San Francisco Bay Area.
His works include sound and visual performances, fully immersive multichannel sound and video installations,
and low frequency spacial-acoustic explorations with Randy H.Y. Yau as Infrasound. Recently, Arford premiered
solo works at the San Francisco Museum of Modern Art in the Activating the Medium festival, performed at the
Australian Center for the Moving Image for Liquid Architecture - the 4th Annual National Festival of Sound Art in
Melbourne Australia, completed a multi-channel sound/video installation in Lima, Peru for 7 Festival de
Video/Arte/Eolectronica,
a multi-channel sound/video installation at Sonic Light in Amsterdam, and taught a week-long sound workshop at
the Center
for Contemporary Arts in Kitakyushu, Japan.

Arford received a Bachelor of Architecture from the College of Architecture and Design at Kansas State
University in 1991.
He is currently an instructor at the California College of Arts in Oakland, CA. In 1995 Arford founded 7hz, a
warehouse/performance
space dedicated to supporting live electronic experimental media. 7hz has featured such international artists as
Francisco Lopez,

Kit Clayton, Blechdom from Blectum, Zbignew Karkowski, The Haters, Mayuko Hino, and John Duncan.

Arford has presented his works throughout the US, Europe, China, Taiwan, Japan and South America.
http://7hz.org/s_arford/s_arford.main.html http://7hz.org

LoVid
LoVid (Tali Hinkis and Kyle Lapidus) scrambles ordinary TV output into hyperkinetic audiovisual abstraction using homemade electronic devices, repurposed analog toys, and low-res video loops. In the duo's real time performances, an intense,
variable audio signal disrupts the video's horizontal raster lines into swirling or stroboscopic patterns. Whether projected on a
large screen or worn on the body as mini-monitors, the static sizzles and mesmerizes in an orgy of post-consumer creative destruction.
LoVid's installations and object based work includes video stills transformed into fabric patchwork, wall collages, laser etched tiles,
electronic mixed media sculptures, and photos. In these, LoVid focuses on the materialization of glitch video and electric signal
into fixed objects. http://ignivomous.org/

Matthew Schlanger
Exhibitions include the 1987 Biennial show at the Whitney Museum, PS1, The New Museum, The Kitchen, Tibor de Nagy,
Thread Waxing, Film Anthology Archives, Time Based Arts and Monte Video in Amsterdam, the American Film Institute Video Festival,
and The Bronx Museum. Collections include Monte Video, the Donnel Media Center of the New York Public Library and the Kitchen.
Matthew taught video for several years at the School of Visual Arts, and has lectured about video art at SUNY Binghamton and Buffalo campuses,
Rutgers University, Ithaca College and the American Film Institute in LA. Schlanger Currently teaches graduate courses in interactive programming
for the School of Visual Arts M.F.A. degree program in Computer Art.

Matthew's video hardware development work for the Experimental Television Center, and for Design Lab, included a significant contribution
in building the last generation of custom analog and digital image and sound synthesizers currently installed at the Television Center.

Matthew is currently the president of Black Hammer Productions and Black Hammer Game. Black Hammer Productions,
formed in 1995, is a company that specializes in the development of new media products and solutions. BHP's many projects
include game, educational and corporate CD-ROMs and websites. Black Hammer Game, formed in 2002, specializes in
all aspects of game development and has completed its first Game Boy Advance title and is currently working on PC and GBA titles of its original design as well as providing services for hire.
http://lumpybanger.com http://www.experimentaltvcenter.org/ http://blackhammer.com

Benton-C Bainbridge
For over two decades Benton-C Bainbridge has pursued moviemaking as a realtime, performable art form, playing live audiovisuals in a multitude
of group and solo contexts around the world. Using custom analog, digital and optical systems, Benton-C seeks to capture music's human
abstraction in moving images. Benton-C has performed, screened, streamed, broadcast and installed video worldwide over the wires and airwaves

and in museums, galleries, stadiums, clubs, colleges and festivals. Currently, Benton-C Bainbridge is designing video compositions on RGB LED
displays for live spectacles on stage and TV. Please visit benton-c.com for more. http://benton-c.com/

o.blaat

"Art of Disappearance" continues. - Based in Brooklyn, New York, sound artist, composer, [electroluxe] event schemer,
core member of SHARE (http://share.dj), o.blaat (keiko uenishi) is known for creating various interactive audio environments
such as 'beat piece (with Ping-Pong game)', 'audio coat check', 'coupier', 'fillip'. All of which were resulted from her ceaseless pursuits
of ways to erase performer's presence and ultimately alter listening situation altogether. After performing
with an unique hand-made electronic sound system 'tapboard.effector.soundsystem' for a couple of years,
Uenishi has been exploring powerbook's mobility and its least distracting state of being. Her powerbook performance
has appeared at many music venues/events/museums/festivals worldwide. o.blaat's newest full-length
CD was released in 2004 from Portuguese label, 'cronica'. >> http://cronicaelectronica.org for more info, visit: http://obla.at

David Linton

David Linton has witnessed the sun's rise and fall on 4 decades worth of amerikan subcultural music practice.
For the past 2 1/2 of these decades he has lived and worked in NYC - first hitting his stride as a 'downtown' drummer
in the early 1980's. (See early recordings: Rhys Chatham, Glenn Branca, among others soon to come)

From the drums he moved to solo performing and live electronics and computer assisted composition and sound design for
dance and theater - etc... (more than a dozen scores for choreographer Stephen Petronio - and a couple of noteworthy works
for the Wooster Group- among many others) His mid 80¹s solo release "Orchesography" (Neutral 14) represents downtown
sensibility at the crossroads of post punk, primal noise, early sampling technique, and theatrical post modernism.

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and theater - etc... (more than a dozen scores for choreographer Stephen Petronio - and a couple of noteworthy works for
the Wooster Group- among many others)

By the early '90's an experimental foray into venue building (at the 'hausofouch' loft in Chinatown) led to transformative
zeitgeist events (Ouch, Sensate, SoundLab, & Step Forward) and a burgeoning absorption in the multimedia design parameters
associated with the 'immersive' movement.

By the late '90's a perfect balance between audio and visual elements in the live electronic performance environment was sought
with the launch of the Unit¥Gain platform and integrated modus operandi. From here it was a curious but natural progression to the
community media architecture explorations of Unitygain Television (1AM Sunday mornings on MNN CH 34/mnn.org – still running).

At present, in his own music, Linton seeks to build a contemporary structure to house the diverse creative offspring of his endeavors

'under one roof'. He will present his first solo audiovisual work: "Stroboscopy: Bicameral Research: GODBOX 101"
at the Roulette
Mixology Festival this spring. http://unitygain.org

Adam Kendall

Adam Kendall is a Brooklyn-based multimedia artist performing regularly in NYC. He composes and
improvises music and video in digital and analog mediums, regularly working as a solo artist, in collaboration with
the musicduo Vortex, as half of the a/v duo Hellbender Film Projekt, and with other artists.
His extracurricular activities include co-curating the multimedia
series {R}AKE. http://www.hellbender.org

Jeremy Slater

Jeremy Slater is an artist born in Wallingford, England who now lives in Williamsburg Brooklyn. He is a sound artist
essentially, but also works with video and sound in performance and installation settings doing interactive and
ambient-reactive
installations. Otherwise known as ( ) Jeremy Slater uses his laptop computer to create a variety of sound, image,
and
interactive work. He was one of the 1999 recipients of the Computer Art Fellowship from New York Foundation of
the Arts (NYFA)
and has exhibited and performed nationally and internationally. http://www.jeremyslater.net
http://parenthesismedia.com

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