



at THE TANK
432 W. 42nd Street

Friday, February 4th
Opening F R E E 7-10 PM
Performance \$7 at 10 PM

(v i d e o a s a n i n s t r u m e n t)

*(video as an instrument) includes work that is the simultaneous
interaction of video(s) and sound(s).*

Video signals are used as a source for sound and (or) the sound and video signal(s) work synchronously. Source material(s) include(s) samples from pop culture: network news, television, and movies. Additionally, video synthesis and image processing produced with custom built analog and digital processors are used to create improvised composition(s).

GALLERY SHOW
Spaceworks MixedMedia Arts Space
February 4th-19th

O P E N I N G February 4th 7-10 FREE

LoVid
Madame Chao
Bmbaclaat!
m o s t r a
Matthew Schlanger
Benton-C Bainbridge
Amoeba Technology
Scott Arford
()

P E R F O R M A N C E S

Friday, February 4th at 10 PM \$7

Bmbaclaat!

Madame Chao

Thursday, February 17th 8-10 PM \$7

o.blaat + Adam Kendall

Subcarrier

Chiaki + David Linton

A percentage of the proceeds will go to Tsunami relief.

Curated by Jeremy Slater

b i o g r a p h i e s

Amoeba Technology

Amoeba is a collective of video artists, filmmakers and experimental musicians who are active in NYC and worldwide.

Amoeba is primarily concerned with the transcendence and alteration of ordinary reality and consciousness through the manipulation of sound and light waves. Extensions manifest into the physical realm through the creation of structures and environments reflective of the theories thereof. Amoeba has been engaged in a broad spectrum of activities, including: recording projects, live performances, installations, psychoacoustic research and multimedia productions. Amoeba exists both performing live audiovisuals, producing short videos, films and musical compositions as well as producing and curating events with invited Djs, musicians, installation, multimedia, sound and visual artists in NYC and abroad. <http://amoebatechnology.net/>

Chiaki

Chiaki is a media artist with interests in performance media, experimental music and film.

Her works range from live audiovisual performance to mixed media installation, video, and motion graphics. She creates abstract video/animations - "motion paintings" that combine aspects of minimalist and organic aesthetics.

Her work has been presented/exhibited at various video venues in US, Europe and Japan, including New York Video Festival, Viper new media film festival(CH), ICA Cinema - VJ Culture(UK), Unitygain TV(NY), and the Austin Museum of Digital Art.

She can be found performing visuals in New York at The Knitting Factory, Remote Lounge, Galapagos, Tonic, Dance Theater Workshop,

The Kitchen, The Tank and various audiovisual venues. Her background is in computer art, scenic design and performing arts. <http://nicknack.org>

Madame Chao

Madame Chao is elusive yet omnipresent. Both supernatural and at the same time unmistakably real. She represents

the divinity and the deplorable underlying everything inside and around us. Nothing for certain can be said for this mysterious artist except that she stands quite firmly in opposition to illusionary imposed systems of order. Her purpose and dedicated process are forever towards the the disassembly of false logic and disruption of oppressive reason.

<http://madamechao.com>

SUBCARRIER

Giles Hendrix (gesture.org) and Andy Graydon (andygraydon.net) are experimental media artists exploring the relationship between sound and vision. Integrating audio and video they create a synced multimedia performance that conjures a unique form of live musique, and image, concrete -- transforming the visualization of sound while manipulating the modes and methods of the SYNCH moment. <http://gesture.org> <http://andygraydon.net>

Bmbaclaat!

Bmbaclaat! aka Amalia Harithas is a New York based artist working presently in the medium of video and sound. Her video work attempts to assimilate partial chaotic information into a unified stream of consciousness. Her live performances involve an improvisational layering of sound. <http://bmbaclaat.com>

m o s t r a

m o s t r a are video artists **gabriela monroy + caspar stracke** .

mostra gathers and transforms found images according to particular themes of social, architectural and political nature.

Harvesting the net as their primary image source, they juxtapose and recontextualize raw content in which imagery is assembled and re-edited like text - vice versa text is transformed into imagery.

m o s t r a 's fast-paced hybrid language of re-appropriated imagery and animated shapes allow a constant exchangability of visual and textual signifiers, placing new meaning to empty media shells. The video pixels are treated like super-cooled sub-atomic particles that are changing phases subliming from solid to liquid to gas - and to solid again.

Both, Monroy and Stracke have produced several video installations and single channel works that has been shown in the US, Mexico, Brazil, Germany, France and UK. Their work is distributed has been published on the Eyewash DVD compilation by forwardmotion theater, Caspar's single channel work is in distribution of video data bank, e-film workshop, Oberhausen Festival, Lightcone, Paris and Impakt festival, NL. <http://www.videokasbah.net> <http://www.forwardmotiontheater.org> <http://www.m-o-s-t-r-a.com>

Scott Arford

Scott Arford is one of the leading figures of new media arts in the San Francisco Bay Area.

His works include sound and visual performances, fully immersive multichannel sound and video installations, and low frequency spacial-acoustic explorations with Randy H.Y. Yau as Infrasound. Recently, Arford premiered solo works at the San Francisco Museum of Modern Art in the Activating the Medium festival, performed at the Australian Center for the Moving Image for Liquid Architecture - the 4th Annual National Festival of Sound Art in Melbourne Australia, completed a multi-channel sound/video installation in Lima, Peru for 7 Festival de Video/Arte/Eolectronica, a multi-channel sound/video installation at Sonic Light in Amsterdam, and taught a week-long sound workshop at the Center for Contemporary Arts in Kitakyushu, Japan.

Arford received a Bachelor of Architecture from the College of Architecture and Design at Kansas State University in 1991.

He is currently an instructor at the California College of Arts in Oakland, CA. In 1995 Arford founded 7hz, a warehouse/performance space dedicated to supporting live electronic experimental media. 7hz has featured such international artists as Francisco Lopez,

Kit Clayton, Blechdom from Blectum, Zbignew Karkowski, The Haters, Mayuko Hino, and John Duncan.

Arford has presented his works throughout the US, Europe, China, Taiwan, Japan and South America.

http://7hz.org/s_arford/s_arford.main.html <http://7hz.org>

LoVid

LoVid (Tali Hinkis and Kyle Lapidus) scrambles ordinary TV output into hyperkinetic audiovisual abstraction using homemade electronic devices, repurposed analog toys, and low-res video loops. In the duo's real time

performances, an intense,

variable audio signal disrupts the video's horizontal raster lines into swirling or stroboscopic patterns. Whether projected on a

large screen or worn on the body as mini-monitors, the static sizzles and mesmerizes in an orgy of post-consumer creative destruction.

LoVid's installations and object based work includes video stills transformed into fabric patchwork, wall collages, laser etched tiles,

electronic mixed media sculptures, and photos. In these, LoVid focuses on the materialization of glitch video and electric signal

into fixed objects. <http://ignivomous.org/>

Matthew Schlanger

Exhibitions include the 1987 Biennial show at the Whitney Museum, PS1, The New Museum, The Kitchen, Tibor de Nagy,

Thread Waxing, Film Anthology Archives, Time Based Arts and Monte Video in Amsterdam, the American Film Institute Video Festival,

and The Bronx Museum. Collections include Monte Video, the Donnel Media Center of the New York Public Library and the Kitchen.

Matthew taught video for several years at the School of Visual Arts, and has lectured about video art at SUNY Binghamton and Buffalo campuses,

Rutgers University, Ithaca College and the American Film Institute in LA. Schlanger Currently teaches graduate courses in interactive programming

for the School of Visual Arts M.F.A. degree program in Computer Art.

Matthew's video hardware development work for the Experimental Television Center, and for Design Lab, included a significant contribution

in building the last generation of custom analog and digital image and sound synthesizers currently installed at the Television Center.

Matthew is currently the president of Black Hammer Productions and Black Hammer Game. Black Hammer Productions,

formed in 1995, is a company that specializes in the development of new media products and solutions. BHP's many projects

include game, educational and corporate CD-ROMs and websites. Black Hammer Game, formed in 2002, specializes in

all aspects of game development and has completed its first Game Boy Advance title and is currently working on PC and GBA titles of its original design as well as providing services for hire.

<http://lumpybanger.com> <http://www.experimentalstvcenter.org/> <http://blackhammer.com>

Benton-C Bainbridge

For over two decades Benton-C Bainbridge has pursued moviemaking as a realtime, performable art form, playing live audiovisuals in a multitude

of group and solo contexts around the world. Using custom analog, digital and optical systems, Benton-C seeks to capture music's human

abstraction in moving images. Benton-C has performed, screened, streamed, broadcast and installed video worldwide over the wires and airwaves

and in museums, galleries, stadiums, clubs, colleges and festivals. Currently, Benton-C Bainbridge is designing video compositions on RGB LED displays for live spectacles on stage and TV. Please visit benton-c.com for more. <http://benton-c.com/>

o.blaat

"Art of Disappearance" continues. - Based in Brooklyn, New York, sound artist, composer, [electroluxe] event schemer, core member of SHARE (<http://share.dj>), o.blaat (keiko uenishi) is known for creating various interactive audio environments such as 'beat piece (with Ping-Pong game)', 'audio coat check', 'coupier', 'fillip'. All of which were resulted from her ceaseless pursuits of ways to erase performer's presence and ultimately alter listening situation altogether. After performing with an unique hand-made electronic sound system 'tapboard.effector.soundsystem' for a couple of years, Uenishi has been exploring powerbook's mobility and its least distracting state of being. Her powerbook performance has appeared at many music venues/events/museums/festivals worldwide. o.blaat's newest full-length CD was released in 2004 from Portuguese label, 'cronica'. >> <http://cronicaelectronica.org> for more info, visit: <http://obla.at>

David Linton

David Linton has witnessed the sun's rise and fall on 4 decades worth of amerikan subcultural music practice. For the past 2 1/2 of these decades he has lived and worked in NYC - first hitting his stride as a 'downtown' drummer in the early 1980's. (See early recordings: Rhys Chatham, Glenn Branca, among others soon to come)

From the drums he moved to solo performing and live electronics and computer assisted composition and sound design for dance and theater - etc... (more than a dozen scores for choreographer Stephen Petronio - and a couple of noteworthy works for the Wooster Group- among many others) His mid 80's solo release "Orchesography" (Neutral 14) represents downtown sensibility at the crossroads of post punk, primal noise, early sampling technique, and theatrical post modernism.

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By the early '90's an experimental foray into venue building (at the 'hausofouch' loft in Chinatown) led to transformative zeitgeist events (Ouch, Sensate, SoundLab, & Step Forward) and a burgeoning absorption in the multimedia design parameters associated with the 'immersive' movement.

By the late '90's a perfect balance between audio and visual elements in the live electronic performance environment was sought with the launch of the Unit¥Gain platform and integrated modus operandi. From here it was a curious but natural progression to the community media architecture explorations of Unitygain Television (1AM Sunday mornings on MNN CH 34/mnn.org - still running).

At present, in his own music, Linton seeks to build a contemporary structure to house the diverse creative offspring of his endeavors

'under one roof'. He will present his first solo audiovisual work: "Stroboscopy: Bicameral Research: GODBOX 101"
at the Roulette
Mixology Festival this spring. <http://unitygain.org>

Adam Kendall

Adam Kendall is a Brooklyn-based multimedia artist performing regularly in NYC. He composes and improvises music and video in digital and analog mediums, regularly working as a solo artist, in collaboration with the musicduo **Vortex**, as half of the a/v duo **Hellbender Film Projekt**, and with other artists. His extracurricular activities include co-curating the multimedia series **{R}AKE**. <http://www.hellbender.org>

Jeremy Slater

Jeremy Slater is an artist born in Wallingford, England who now lives in Williamsburg Brooklyn. He is a sound artist essentially, but also works with video and sound in performance and installation settings doing interactive and ambient-reactive installations. Otherwise known as () **Jeremy Slater** uses his laptop computer to create a variety of sound, image, and interactive work. He was one of the 1999 recipients of the Computer Art Fellowship from New York Foundation of the Arts (NYFA) and has exhibited and performed nationally and internationally. <http://www.jeremyslater.net>
<http://parenthesismedia.com>

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